COMP 321: Principles of Programming Languages, Fall 2021 Homework 3: Gödel's T

To hand in, please upload

hw03/check.sml hw03/step.sml hw03/arith.t hw03/hw03-written.pdf

to your Google Drive handin folder (note the sub-folder this week).

1 Implementing T

In Chapter 9 of PFPL, you can find the typing and operational semantics for the language with function and natural number types, which is called Gödel's T. In this task, you will implement a type-checker and evaluator for this language—the same task as from HW2, but for a richer language.

For this week, you are given an implementation of expressions in syntax.sml. This implementation includes subst for substitution, which should be analogous to your solution from last week's homework.

Task 1 (20%). Program a typechecker for Gödel's T. We have provided a stub for you in check.sml.

Task 2 (25%). Implement the operational semantics for T. Once again, we have provided stubs for you in step.sml.

In the support code, we have supplied a parser for a concrete syntax as well as several functions to help you test your code (see the Top module, and note that a couple of these have changed from last week):

```
signature TOP =
sig
(* interactive loop *)
(* just print the same expression back *)
val loop_print : unit -> unit
(* just type check *)
val loop_type : unit -> unit
```

(* type check the input program, then, if it was well-typed, try to evaluate the program to a value, and then show the final value and its type (which is determined by re-typechecking the value). *) val loop eval : unit -> unit (* Starting with the initial program, show each step of evaluation with its type (which is determined by re-typechecking after each step). Stops when the result of a step is ill-typed. By preservation, these types *should* all be the same, but if they're not, it can be helpful for finding bugs. *) val loop_step : unit -> unit (* *Ignoring the type checker*, try to evaluate the program to a value, and then show the final value. You can use this to test your operational semantics if you want to work on that first or if your type checker isn't working. *) val loop_eval_no_typechcker : unit -> unit (* *Ignoring the type checker*, show each step of evaluation. You can use this to test your operational semantics if you want to work on that first or if your type checker isn't working. *) val loop_step_no_typechecker : unit -> unit (* same as above but read an EXP source file *) val file_print : string -> unit val file_type : string -> unit val file_eval : string -> unit val file_step : string -> unit val file_eval_no_typechecker : string -> unit val file_step_no_typechecker : string -> unit end; (* signature TOP *)

```
2
```

Some examples are in the file arith.t. For example:

In the concrete syntax, functions are written lam x:t.e. Application is written with an infix @ sign; application is left-associative, so f @ x @ y means (f @ x) @ y. Recursion is written rec e { $z \Rightarrow e0 | s x with y \Rightarrow e1$ }. let is the same as last week.

2 Definability

Next, you will write a few programs using your implementation. In the file arith.t:

Task 1 (5%). Define a function add : $(nat \rightarrow (nat \rightarrow nat))$ such that add @ x @ y computes the sum of x and y. You solution should be of the form

```
let
    add be ...
in
    ...
end
```

and you can test the function by writing a test case in the body of the let.

Task 2 (5%). Define a function mult : $(nat \rightarrow (nat \rightarrow nat))$ such that mult @ x @ y computes the product of x and y. You solution should be of the form

```
let
    add be ...
in
    let
    mult be ...
in
    ...
end
```

end

because you will need to use your solution from the previous task.

Task 2 (5%). Define a function sub : (nat \rightarrow (nat \rightarrow nat)) such that sub @ x @ y is equal to x - y assuming that x is \geq y (otherwise, the behavior is unspecified).

3 Progress and Preservation for Lists

Suppose we extend Gödel's T with a type of lists of natural numbers:

New expressions:

nil

$$cons(e_1, e_2)$$

 $listrec(e_0, x.xs.r.e_1, e)$

With the following operational semantics:

$$\begin{array}{ll} \hline \hline \mathsf{nil} \, \mathsf{done} & \frac{e_1 \, \mathsf{done} & e_2 \, \mathsf{done}}{\mathsf{cons}(e_1, e_2) \, \mathsf{done}} \\ \\ \hline \frac{e_1 \mapsto e_1'}{\mathsf{cons}(e_1, e_2) \mapsto \mathsf{cons}(e_1', e_2)} & \frac{e_1 \, \mathsf{done} & e_2 \mapsto e_2'}{\mathsf{cons}(e_1, e_2) \mapsto \mathsf{cons}(e_1, e_2')} \\ \\ \hline \frac{e \mapsto e'}{\mathsf{listrec}(e_0, x.xs.r.e_1, e) \mapsto \mathsf{listrec}(e_0, x.xs.r.e_1, e')} & \overline{\mathsf{listrec}(e_0, x.xs.r.e_1, \mathsf{nil}) \mapsto e_0} \\ \\ \hline \frac{\mathsf{cons}(e_h, e_t) \, \mathsf{done}}{\mathsf{listrec}(e_0, x.xs.r.e_1, \mathsf{cons}(e_h, e_t)) \mapsto e_1[e_h/x][e_t/xs][\mathsf{listrec}(e_0, x.xs.r.e_1, e_t)/r]} \end{array}$$

Task 1 (10%). Give typing rules for nil and cons and listrec.

Task 2 (15%). Recall the progress theorem:

For all e, τ , if $\cdot \vdash e : \tau$ then either e done or there exists an e' such that $e \mapsto e'$.

Progress is proved by rule induction on the derivation of $\cdot \vdash e : \tau$. Prove the case of progress for your typing rule for listrec (you don't need to do the cases for nil and cons).

Task 3 (15%). Recall the preservation theorem:

For all e, e', τ , if $e \mapsto e'$ and $\cdot \vdash e : \tau$ then $\cdot \vdash e' : \tau$.

Preservation is proved by rule induction on $e \mapsto e'$. Prove the cases of preservation for listrec (you don't need to do the cases for nil and cons).

You may use the following lemmas:

- Inversion of typing: Note where you are using inversion.
- Weakening: For all $\Gamma, \Gamma', e, \tau, \tau_1, x$, if $\Gamma \vdash e : \tau$ and $x \notin \Gamma, \Gamma'$ then $\Gamma, x : \tau_1, \Gamma' \vdash e : \tau$.
- Substitution: For all $\Gamma, \Gamma' e, x, \tau, \tau'$, if $\Gamma, x : \tau, \Gamma' \vdash e' : \tau'$ and $\Gamma \vdash e : \tau$ then $\Gamma, \Gamma' \vdash e'[e/x] : \tau'$